YEA	R GROUP ENDPOINT EXPECTATIONS FOR ART
R	- Use a variety of drawing tools for mark making (focus on naming the tool types)
	- Explore different lines and build vocabulary
	- Use drawings to tell a story
	- Explore texture
	- Explore accurate drawing of people
	- Experiment with using primary colours
	- Mix and name colours
	- Learn the names of different vocabulary and tools that bring colour
	- Use a range of tools to make coloured marks on paper
	- Print with a variety of objects
	- Print with blocks of colour
	- Handle, manipulate and enjoying using materials
	- Simple Weaving
	- Repeat a regular pattern
	- Build, destroy, shape and model in sculpture
1	- Extend the variety of drawing tools (review difference between lines and spaces)
1	- Extend the variety of drawing tools (review difference between lines and spaces) - Explore different textures
	- Explore different textures - Observe and draw landscape, patterns and anatomy
	- Name all colours when colour mixing - Find collections of colour
	- Apply colour with a range of tools
	- Create patterns
	- Make repeating and symmetrical patterns
	- Construct and make simple joints
	- Pinch and roll coils and slabs using a modelling media
2	- Experiment with tools and surfaces
	- Draw as a way of recording experiences and feelings
	- Use of shadows, use of light and dark
	- Begin to describe colours by objects
	- Make as many tones of one colour as possible
	- Use colour on a large scale
	- Print with a growing range of objects
	- Identify and use different forms of printing
	- Explore simple stitches and simple appliqué work
	- Discuss and identify regular and irregular patterns
	- Experiment with arranging, folding, repeating, overlapping and irregular patterns
	- Show awareness of natural and man-made forms
3	- Experiment with potential of various pencils
	- Make close observations
	- Draw positive and negative shapes
	- Make initial sketches as preparation for painting
	- Accurate drawings of people
	- Use different types of brushes/techniques to apply colour
	- Learn about monoprinting, creating relief prints and impressed printing
	- Use needles and threads
	- Design pattern using ICT showing symmetry
	- Make patterns on a range of surfaces
	- Use different adhesives and methods of construction
	- Shape, form, model and construct with malleable and rigid materials
4	- Identify and draw the effect of light, scale and proportion
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	- Accurate drawing of whole people including proportion and placement

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	- Use colour to reflect mood
	- Use sketchbooks for recording environmental and man-made patterns and textures
	- Modify and adapt printing
	- Compare different fabrics
	- Observation of textural art
	- Use a variety of stitches
	- Discuss work of an artist
	- Plan and develop ideas
	- Experience surface patterns/textures
	- Recognise natural and man-made constructions
5	- Develop direction of light and effects on objects
ľ	- Draw and adapt images of people with accurate proportions
	- Begin to consider how texture can be interpreted
	- Understand hue, tint, shades and moods
	- Explore the use of texture in colour
	- Use colour for purposes
	- Design prints/Combine prints
	- Discuss and evaluate own work and that of others
	- Use stories, poems, music as stimuli
	- Select and use materials
	- Create repeating patterns express a mood/feeling
	- Use a variety of materials to add depth to images
	- Consider how colour can be used to add depth
	- Shape, form, model and join
	- Discuss and evaluate own work and that of other sculptors
6	- Understand effect of light on objects from different directions
0	- Increase accuracy when drawing people
	- Interpret the texture of a surface
	- Develop concept of using perspective
	- Explore printing including screen printing
	- Build up drawings and images of items using various techniques
	- Develop experiences in embellishment
	- Apply different knowledge of techniques to express feelings
	- Work collaboratively on a larger scale
	- Create own abstract pattern to reflect personal experiences and expression
	- Create a pattern for a purpose
	- Shape, form, model and join
	- Understand the properties of different media
	- Discuss and evaluate own work and that of other sculptors